

Hygiene concept for the Berlin Brettspiel Con 2021

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Guideline

The hygiene concept of Berlin Brettspiel Con 2021 aims to ensure the greatest possible safety for all visitors and exhibitors, while at the same time maintaining the character of Berlin Brettspiel Con as a "board game convention" and making it possible to play together again after 18 months of pandemic.

This concept is based on the fundamentals of the SARS-CoV-2-Infection Protection Measures Ordinance (InfSchMV) of the state of Berlin and the resulting hygiene framework concept as of 20.07.2021 Berlin. Possible adaptations of these ordinances also lead to an adaptation of this concept.

1. Access Restrictions

The Berlin Brettspiel Con 2021 will be accessible exclusively to the following persons this year:

- **Vaccinated persons** who have been vaccinated against Covid-19 with a vaccine approved by the European Union and whose last required vaccination was at least 14 days ago,

- **Recovered individuals** who have demonstrated a positive PCR test result for SARS-CoV-2 coronavirus infection more than six months ago and who have received at least one vaccination against Covid-19 with a European Union-approved vaccine and whose last required vaccination was at least 14 days ago,

- **Recovered persons** who can demonstrate a positive PCR test result for SARS-CoV-2 coronavirus infection at least 28 days and no more than six months ago; and

- **Persons tested negative** for coronavirus SARS-CoV-2 who provide written or electronic certification of a negative test result from a point-of-care (PoC) antigen test for infection with coronavirus SARS-CoV-2 performed within the previous 24 hours or a PCR test for infection with coronavirus SARS-CoV-2 performed within the previous 48 hours.

The respective proof of vaccination, recovery or testing must be provided via a digital app or an official document from a testing facility and identification card.

The maximum number of people (visitors and staff) present at any one time is limited to 3,000.

The "Free Play Area" on Friday evening starting at 5:30 p.m. and Saturday evening starting at 7:00 p.m. is limited to 500 visitors/seats.

2. Invitation Management

For general contact tracing, according to §4 InfSchMV, access is also only possible with a personalized ticket. Tickets are therefore not transferable this year.

Compliance with the upper limits for persons is regulated by the ticket quota adjusted for this purpose.

To ensure that the maximum number of people per hall is not exceeded in the "free gaming area" for GameNight, separate ticket sales will be implemented here. Thus, the maximum capacity is also regulated in advance by the ticket contingent.

In order to reduce queuing at the entrance, a phased admission will be implemented.

3. Admission & Exit

The phased admission will be based on the following time slots:

Friday:

Team from 6 a.m.

Exhibitors / dealers from 7-8 a.m.

from 5:30 pm GameNight Slot 1 (max. 500 people)

Saturday:

Exhibitors / dealers and team from 8 a.m.

Permanent ticket Slot 1 from 09:00 (max. 500 persons)

Saturday Ticket Slot 2 from 09:30 (max. 500 persons)

Saturday ticket slot 3 from 10:00 (max. 500 persons)

Saturday ticket slot 4 from 10:30 (max. 500 persons)

Saturday-Ticket Slot 5 from 11:00 (max. 500 persons)

Sunday:

Exhibitors / dealers and team from 8 a.m.

Permanent ticket Slot 1 from 09:00 (max. 500 persons)

Sunday-Ticket Slot 2 from 09:30 (max. 500 persons)

Sunday -Ticket Slot 3 from 10:00 (max. 500 persons)

Sunday -Ticket Slot 4 from 10:30 (max. 500 persons)

Sunday -Ticket Slot 5 from 11:00 (max. 500 persons)

Hall 3 (4200 m²) will be used as the entrance and exit area. A distance of 1,5 meters between the queuing persons will be guaranteed by signposting and helpers.

Helpers will check the status (vaccinated, recovered or tested negative) already during the queuing and thus accelerate the admission procedure.

The applicable hygiene measures will be posted at all hall entrances and crossings.

Exit will also be via Hall 3 (4200m²) and will be carried out via a separate route.

4. Distance Rules

A minimum distance of 1.5 meters must always be maintained on the premises of the event. This distance can be reduced in relation to the closest circle of relatives.

The game tables in the "Free Gaming Area" have a distance of 1.5 meters between 2 chairs of different tables.

Due to a machine ventilation, because only vaccinated, recovered or negatively tested persons are present at the event and because of the additional contact tracking, playing games at the tables without minimum distance is possible.

5. Mask Wearing

There is a general obligation to wear a mask (medical mask) on the whole area of the event to ensure additional protection of the persons present.

Due to the additional contact tracking at gaming and demo tables, there is no obligation to wear a mask while seated at a table. The same applies to the tables outside, that are provided for eating and drinking.

6. Hand and Surface Disinfection

For regular hand disinfection, disinfection dispensers are available at all entrances and exits, WC facilities and neuralgic points.

Additional disinfection dispensers are located in the area of the gaming and demo tables. Hands must be disinfected before and after the start of play. If

the number of players remains the same, this does not have to be done after each new game, but only when new players join the group.

The surfaces of the game and demo tables, as well as similarly used surfaces (counters, showcases) are disinfected before the event begins and after it ends, as well as during the event if possible. An extra cleaning person will be assigned for this purpose during the event.

7. Toilet Area

The WC facilities in Hall 7 and Hall 3 will be used for the event.

The simultaneous presence of persons in the respective WC area will be regulated by signs.

The WC facilities will be maintained, cleaned and disinfected by the cleaning staff before and during the event.

8. Digital Contact Tracking at Gaming and Demo Tables

At all gaming and demo tables where visitors spend long periods of time and have contacts, there is an obligation to track contacts. For this purpose, every game and demo table is equipped with a QR code that can be used to track the length of stay and contacts with the help of the **Luca app**. If someone does not have a smartphone, contact tracking is required using handwritten lists.

For this purpose, the following data must be recorded: ticket number of the personalized ticket, table number, start and end time of table use.

Through the ticket number the organizer can obtain the following data: full name, address, phone number and email-address. This improves considerably the data safety of the handwritten lists.

Alternatively the table number, start and end time of table use, full name, address, phone number and email address must be written down. The data will be kept for the period required by law and then destroyed.

9. Ventilation

The station has a modern ventilation system. Hall 7 (Exhibitor Hall) and 7.2 (Free Games Area) would be ventilated by an automated ventilation system. In Hall 8 (Free Games Area), window areas facing the outside will also be removed as much as possible to ensure the best possible ventilation of the area. Hall 7.3 (flea market) will be provided with external mechanical supply air and manually ventilated via Heat and smoke vents and doors.

Ventilation will begin at least 45 minutes prior to the start of the event.

10. Catering

Catering for the people present will be implemented through separate partners. These operate in accordance with the applicable rules for catering establishments pursuant to the InfSchMV of the State of Berlin. This catering in the form of food trucks and stands will be set up in the outdoor area of Hall 8 (area approx. 700m²).

11. Assembly and Dismantling

During set-up and dismantling, as well as deliveries, there is a general mask obligation with medical masks.

Persons (exhibitors, dealers and team) will be scanned via a personalized ticket and their contact details will be recorded in advance. Suppliers and or short-term set-up helpers* are recorded via an APP or contact form.

12. Exhibitors and Dealers

As visitors are already checked for their status (vaccinated, recovered or tested negative) at the entrance, no further checks need to be carried out at the booth.

The boothplanning must allow a distance of 1.5 m between persons at a walk-in stand. A possible queue must not spread on the marked paths between the booths.

If gaming tables are to be set up at the booth, the regulations under paragraph 4, 5, 6 and 7 must be implemented. A maximum of 10 persons may be placed at one table at the same time. If there are several tables on the booth, a distance of 1.5 meters must be maintained between 2 chairs of different tables.

Sufficient disinfectant must be provided for visitors and staff. Frequently used contact surfaces (counters, tables, display cases, etc.) must be disinfected as needed (at least once before each day of the event).

The convention area must be vacated quickly on Friday after set-up and on Saturday after the exhibition area has been closed. A stay at the GameNight can only be made possible with an extra purchased visitor ticket. Booth parties or similar gatherings are currently not permitted.

The distribution of promos, give-aways or similar items is only possible by the booth staff in compliance with the hygiene measures. Containers for the independent access by visitors are not permitted.

Catering for booth personnel must be carried out in accordance with the applicable rules for catering establishments as laid down in the InfSchMV of the State of Berlin. Additional catering for visitors is not permitted.

A responsible contact person for the exhibitor/trader stand must be appointed. In addition, a hygiene checklist of the hygiene measures taken must be kept and presented if required. This checklist must be kept available for 14 days after the event.

A sample of such a hygiene checklist will be provided separately before the event (by e-mail and or download on the website).

If game/demo tables are provided, they will be equipped with a unique table number and a QR code for contact tracking by the organizer. For QR code tracking we use the Luca app.

If someone does not have a smartphone, contact tracking using handwritten lists is required. The list will be provided by the organizer.

For this purpose, the following data must be recorded: ticket number of the personalized ticket, table number, start and end time of table use.

Through the ticket number the organizer can obtain the following data: full name, address, phone number and email-address. This improves considerably the data safety of the handwritten lists.

Alternatively the table number, start and end time of table use, full name, address, phone number and email address must be written down. The data will be kept for the period required by law and then destroyed.

13. Team Helpers

Team members* are scanned via a personalized ticket and their contact details are recorded in advance.

Individual fixed work areas (admission, circulation, team area, etc.) are equipped with a QR code, which is used to record the duration of the stay with the help of the Luca APP.

Since the team over the entire duration of the event have increased contact with visitors, we advise an additional daily extra testing (even for vaccinated and recovered). For this purpose, the nearby free testing center can be used and or self-tests are provided for the team.